



DSCI 554 LAB 1

TOOLING, WEB DEV, LINE AND PIE CHARTS WITH GOOGLE SHEETS AND GOOGLE CHARTS.

Dr. Luciano Nocera

USC Viterbi

School of Engineering


Integrated Media Systems Center



TOOLING: CHROME, NODE, VS CODE

INSTALL GOOGLE CHROME

Download and install from <https://www.google.com/chrome>

 Make Chrome the default browser for assignments & labs

INSTALL NODE

Download and install node LTS from <https://nodejs.org>

INSTALL VISUAL STUDIO CODE

Download and install from <https://code.visualstudio.com>

Install code:

```
View > Command Palette... > Shell command: Install 'code' command in PATH
```

 Learn most used keyboard shortcuts: [Windows](#), [macOS](#), [Linux](#)



TOOLING: GIT

CREATE A GITHUB ACCOUNT WITH YOUR USC USERNAME!

 Assignments from non USC accounts will not be graded!

INSTALL GIT

- Mac (in terminal install xcode dev): `xcode-select --install`
- Windows: download and install from <https://git-scm.com>

INSTALL GITHUB DESKTOP

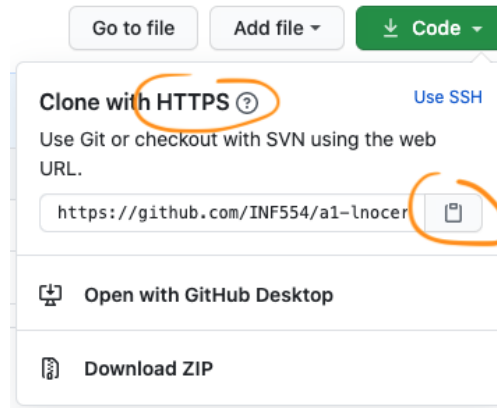
Download and install from <https://desktop.github.com>

 In Windows use GitBash to run shell commands or the terminal in VS Code



GETTING STARTED WITH ASSIGNMENTS

1. Accept the assignment from the [course home-page](#) or Blackboard under Content > Week 1
2. Get assignment GitHub link:



3. Clone repository:
 - a. GitHub Desktop (**preferred**): File → Clone Repository
 - b. VS Code: Git Clone command
 - c. Command line ([create a personal access token](#) first):

```
$ mkdir hw
$ cd hw
$ git clone https://github.com/DSCI554/a1-lnocera-1.git
```

4. Open the folder in VS Code:

```
$ cd a1-lnocera-1
$ code -n .
```



STARTER CODE TOUR

```
ASSIGNMENT.md #assignment rubric in markdown
README.md #repository README in markdown
index.html
lab/ #lab files
  ex1.html #lab exercise file
  ex2.html
  simple-exe/
    faithful.csv
    node_modules
    package-lock.json
    package.json
    simple-exe
  simple-html/
    index.html
    node_modules
    package-lock.json
    package.json
  simple-vue/
    README.md
    babel.config.js
    node_modules
    package-lock.json
    package.json
    public
    src
    vue.config.js
  style.css
node_modules #node modules created when running npm install
package-lock.json
package.json #package.json file
```





SIMPLE-EXE: NODE COMMAND LINE INTERFACE (CLI)

Node.js (JavaScript runtime environment)

```
$ node
> console.log('hello JavaScript')
> a = [1, 'b', 'c', 2]
> a.concat(a)
```

This is how to generate files for a CLI executable using npm (JavaScript package manager):

 If you cut-and-paste the commands below do not copy the comments starting with #

```
$ npm init
$ npm install commander csv-parse #fetch libs in node_modules and adds references in package.json
$ cat > mycli #create mycli executable
#!/usr/bin/env node
console.log('hello mycli');
$ chmod +x mycli
$ ./mycli
$ code -n . #open current folder in VS Code
```



Debug with `console.log()` and VS Code debugger (launch.json file)



SIMPLE-HTML: WEB PAGE

 Debug in Chrome with [DevTools](#)

 In Windows use GitBash to execute or VS Code terminal

To debug in Chrome:

1. Open index.html in Chrome
2. Open DevTools: `View` → `Developer` → `Javascript Console`

DevTools shortcuts:

Action	Mac	Windows / Linux
Open whatever panel you used last	Command+Option+I	F12 or Control+Shift+I
Open the Console panel	Command+Option+J	Control+Shift+J
Open the Elements panel	Command+Shift+C or Command+Option+C	Control+Shift+C

SIMPLE-VUE: VUE.JS WEB APP

Run the Vue.js (JavaScript framework) app in VS Code:

```
$ cd simple-vue
$ code -n . #open simple-vue project
$ npm install #only when updating package.json with new packages
$ npm run serve #use vue cli (see in package.json)
```

 Debug with `console.log()` or [Vue DevTools extension](#) and Chrome

To create a new Vue.js app:

```
$ npm install -g @vue/cli #install vue CLI globally
$ vue --version
$ vue create my-app #choose default vue 2!
```

To debug in Chrome [update the devtool property inside vue.config.js](#):

```
$ cat > vue.config.js
module.exports = {
  configureWebpack: {
    devtool: 'source-map'
  }
}
```



GRAPHING WITH GOOGLE SHEETS

1. Read the documentation:

- Types of charts & graphs in Google Sheets
- Add & edit a chart or graph
- Line charts
- Pie charts
- Edit your chart's axes
- Create & use pivot tables

2. Format the data

3. Generate the graph



LAB EXERCISES

EX1: LINE CHART IN GOOGLE SHEETS USING CCSE COVID-19 DATASET

- Follow the instructions in `ex1.html`

EX2: IMPLEMENT A GOOGLE CHARTS PIE CHART

- Follow the instructions in `ex2.html`

 Implemented and test one step at the time then **commit & push!**

 Make sure to **commit & push** by the deadline (15% of grade)

DSCI 554: plotting with Google Sheets



REFERENCE SLIDES



GIT BASICS

💡 You will use git to store and version your code

💡 git snapshots are tracked using a SHA-1 hash

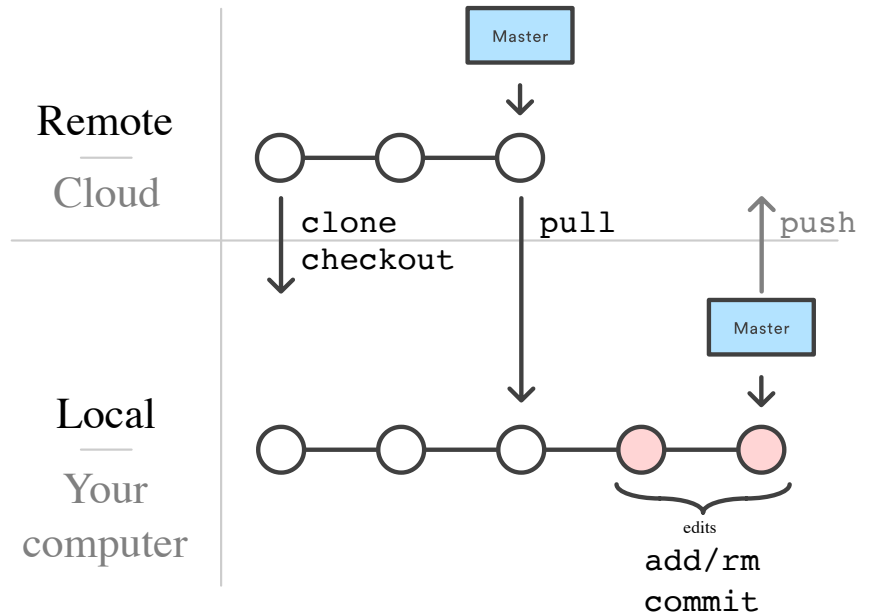
💡 The git *repository* is located in `.git/`

EXAMPLE SHA-1 HASH

ca412e3a7968b81b247fa7ae40c2fd5bf7fb3308

COMMANDS TO KNOW

- **clone:** fetch copy of remote
- **checkout:** create working copy
- **add/rm:** mark files to add
- **commit:** save changes
- **pull:** fetch changes from remote
- **push:** upload changes to remote



MARKDOWN BASICS

💡 Use Markdown to document your work

💡 Markdown files have .md extension, e.g., README.md

💡 Visual Studio Code let's you preview the Markdown

💡 README.md is rendered as HTML by GitHub

MARKDOWN

```
# Title
## Subtitle
`_HTML_` `inline` code:
```

```
```html
<h1 style="color: red">Header 1</h1>
<h2>Header 2</h2>
<h3>Header 3</h3>
```
```

A list:

- [hyperlink text](https://guides.github.com/)
- list item
- list item

RENDERING OF MARKDOWN

Title

Subtitle

HTML inline code:

```
<h1 style="color: red">Header 1</h1>
<h2>Header 2</h2>
<h3>Header 3</h3>
```

A list:

- [hyperlink text](#)
- list item
- list item



HTML BASICS

💡 Only the contents of the `body` tag are visible!

💡 Spaces, tabs and newlines outside of html elements are not rendered!

BODY

```
<h1>Header</h1>
<h2>Sub-header</h2>
<p>paragraph with text</p>    and some more text
directly in the body
<p>
  Some text with a
  <a href="some_url">hyperlink</a>
</p>
```

RENDERING OF BODY

HEADER

SUB-HEADER

paragraph with text

and some more text directly in the body

Some text with a [hyperlink](#)



UN DATA FOR THE ASSIGNMENT

A1 is modeled after Cairo's example from this week reading so it might help if you read that first.

The goal is to create a toy dataset we can use for the rest of the class.

Find a [UNData](#) dataset to use from the [Datamarts](#) page:

The screenshot shows the UNData website interface. At the top, there are tabs for 'Datasets', 'Sources', and 'Topics'. Below the tabs, a list of datasets is displayed, including 'Commodity Trade Statistics Database' and various trade categories like 'Trade of goods, US\$, HS 1992, ALL COMMODITIES'. A detailed view of the 'Commodity Trade Statistics Database' dataset is shown, including its source (United Nations Statistics Division), a description of the database, and links for 'View country notes', 'Online data', 'Homepage', 'Metadata & Reference', 'Reporting country notes', and 'Contact'. The 'Last update in UNdata' is 2021/06/09 and the 'Next update in UNdata' is 2021/09/01. There is also an 'Explore datamart' button.